

## CY28510

# Peripheral I/O Clock Generator

#### Features

- 15 33.27-MHz or 66.669-MHz clock outputs
- 1 REF 14.318 MHz
- · Divide by 2, spread spectrum and output enable all selectable on a per-output basis via I<sup>2</sup>C register bits
- · Divide by 2 mode default values strappable on a per-group basis
- · Output Enable pin controls all outputs

## Block Diagram

• I<sup>2</sup>C Compatible Programmability With Block and Byte Modes

VDDQ0

CLKG0\_0

Ī CLKG0\_1

VSSQ0

VDDQ0

VSSQ0

CLKG0\_2

CLKG0\_3

CLKG0\_4

CLKG0\_5

CLKG0\_7

CLKG1\_0

CLKG1\_1

VSSQ1

VDDQ1

⊐ vssq1

VDDA

] VSSA

□ CLKG1\_2

CLKG1\_3

VSSQ0

VDDQ1

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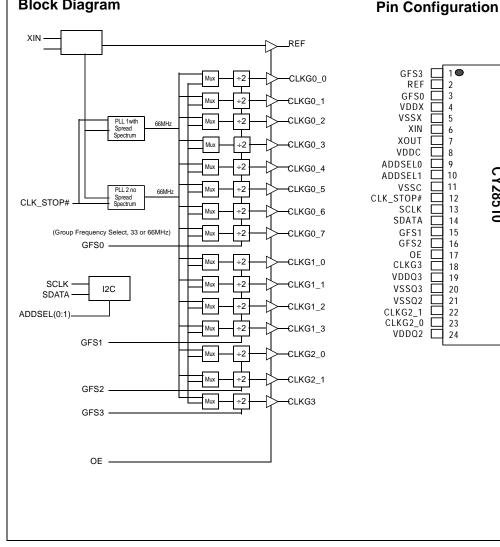
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CY28510

- I<sup>2</sup>C Operates Up to 1MHz
- I<sup>2</sup>C Address Selection of D0, D2, D4 or D6
- 48 Pin SSOP Package





## **Pin Description**

Pin	Name	Туре	Power	Description	
2	REF	0	VDDX	Reference Clock: 3.3V 14.318-MHz clock output.	
6	XIN	I	VDDX	Crystal Connection or External Reference Frequency Input: This pin has dual functions. It can be used as an external 14.318-MHz crystal connection or as an external reference frequency input.	
7	XOUT	0	VDDX	Crystal Connection for an external 14.318-MHz crystal output.	
9	ADDSEL0	l, PU 250 KΩ	VDDC	l <sup>2</sup> C address selection. ADDSEL1, ADSEL0: 0,0 = D0; 0,1 = D2, 1,0 = D4, 1,1 = D6	
10	ADDSEL1	l, PU 250 KΩ	VDDC		
12	CLK_STOP#	l, PU 250 KΩ	VDDC	Synchronous clock stop pin. When low, all of the clocks except REF are stopped low after completing a normal positive pulse cycle.	
13	SCLK		VDDC	I <sup>2</sup> C compatible SCLOCK.	
14	SDATA	I/O	VDDC	I <sup>2</sup> C compatible SDATA.	
3	GFS0	l, PD 250 KΩ	VDDC	Group frequency select 0. 0 = 33 MHz, 1 = 66 MHz.	
15	GFS1	l, PD 250 KΩ	VDDC	Group frequency select 1. 0 = 33 MHz, 1 = 66 MHz.	
16	GFS2	l, PD 250 KΩ	VDDC	Group frequency select 2. 0 = 33 MHz, 1 = 66 MHz.	
1	GFS3	l, PD 250 KΩ	VDDC	Group frequency select 3. 0 = 33 MHz, 1 = 66 MHz.	
17	OE	l, PU 250 KΩ	VDDC	Output enable. 1 = enabled, 0 = disabled (tri-state)	
18	CLKG3	0	VSSQ3	Output clock, group 3, 33 or 66 MHz.	
22,23	CLKG2_(1:0)	0	VSSQ2	Output clocks, group 2, 33 or 66 MHz.	
28,29,32,33	CLKG1_(3:0)	0	VSSQ1	Output clocks, group 1, 33 or 66 MHz.	
36,37,38,40,4 1,44,46,47	CLKG0_(7:0)	0	VSSQ0	Output clocks, group 0, 33 or 66 MHz.	
39	VDDQ0_2	PWR		3.3V Power supply for outputs CLKG0_(7:6).	
43	VDDQ0_1	PWR		3.3V Power supply for outputs CLKG0_(5:3).	
48	VDDQ0_0	PWR		3.3V Power supply for outputs CLKG0_(2:0).	
35	VSSQ0	GND		Ground for output buffers CLKG0_(7:6).	
42	VSSQ0	GND		Ground for output buffers CLKG0_(5:3).	
45	VSSQ0	GND		Ground for output buffers CLKG0_(2:0).	
30	VDDQ1	PWR		3.3V Power supply for outputs CLKG1_(3:2).	
37	VSSQ1	GND		Ground for output buffers CLKG1_(3:2).	
34	VDDQ1	PWR		3.3V Power supply for outputs CLKG1_(1:0).	
31	VSSQ1	GND		Ground for output buffers CLKG1_(1:0).	
24	VDDQ2	PWR		3.3V Power supply for outputs CLKG2_(1:0).	
21	VSSQ2	GND		Ground for output buffers.	
19	VDDQ3	PWR		3.3V Power supply for outputs.	
20	VSSQ3	GND		Ground for output buffers.	



## Pin Description (continued)

Pin	Name	Туре	Power	Description
26	VDDA	PWR		3.3V Power supply for analog PLLs.
25	VSSA	GND		Ground for analog PLLs.
4	VDDX	PWR		3.3V Power supply for oscillator.
5	VSSX	GND		Ground for oscillator.
8	VDDC	PWR		3.3V Power supply for core.
11	VSSC	GND		Ground for core.

## **Serial Data Interface**

To enhance the flexibility and function of the clock synthesizer, a two-signal serial interface is provided. Through the Serial Data Interface, various device functions, such as individual clock output buffers, can be individually enabled or disabled. The registers associated with the Serial Data Interface initialize to their default setting upon power-up, therefore use of this interface is optional. Clock device register changes are normally made upon system initialization, yet the interface is available at any time except power-down.

## **Data Protocol**

The clock driver serial protocol accepts Byte Write, Byte Read, Block Write, and Block Read operation from the controller. For Block Write/Read operation, the bytes must be accessed in sequential order from lowest to highest byte (most significant bit first) with the ability to stop after any complete byte has been transferred. For Byte Write and Byte Read operations, the system controller can access individual indexed bytes. The offset of the indexed byte is encoded in the command code, as described in *Table 1*. The Block Write and Block Read protocol is outlined in *Table 2*, while *Table 3* outlines the corresponding byte write and byte read protocol.

The slave receiver address can be D0, D2, D4, or D6 depending on the state of the ADDSEL(0:1) pins.

Bit	Description
7	0 = Block read or block write operation 1 = Byte read or byte write operation
(6:0)	Byte offset for byte read or byte write operation. For block read or block write operations, these bits should be '0000000'

#### Table 1. Command Code Definition

Table 2.	Block Read and Block Write Protocol

	Block Write Protocol		Block Read Protocol
Bit	Description	Bit	Description
1	Start	1	Start
2:8	Slave address – 7 bits	2:8	Slave address – 7 bits
9	Write = 0	9	Write = 0
10	Acknowledge from slave	10	Acknowledge from slave
11:18	Command Code – 8 bits '00000000' stands for block operation	11:18	Command Code – 8 bits '00000000' stands for block operation
19	Acknowledge from slave	19	Acknowledge from slave
20:27	Byte count from master – 8 bits	20	Repeat start
28	Acknowledge from slave	21:27	Slave address – 7 bits
29:36	Data byte 0 from master- 8 bits	28	Read = 1
37	Acknowledge from slave	29	Acknowledge from slave
38:45	Data byte 1 from master – 8 bits	30:37	Byte count from slave - 8 bits
46	Acknowledge from slave	38	Acknowledge



## Table 2. Block Read and Block Write Protocol (continued)

	Block Write Protocol		Block Read Protocol
Bit	Description	Bit	Description
	Data bytes from master/Acknowledge	39:46	Data byte 0 from slave – 8 bits
	Data Byte N – 8 bits	47	Acknowledge
	Acknowledge from slave	48:55	Data byte 1 from slave – 8 bits
	Stop	56	Acknowledge
			Data bytes from slave/acknowledge
			Data byte N from slave – 8 bits
			Not acknowledge
			Stop

#### Table 3. Byte Read and Byte Write Protocol

	Byte Write Protocol	Byte Read Protocol	
Bit	Description	Bit	Description
1	Start	1	Start
2:8	Slave address – 7 bits	2:8	Slave address – 7 bits
9	Write = 0	9	Write = 0
10	Acknowledge from slave	10	Acknowledge from slave
11:18	Command Code – 8 bits '1xxxxxx' stands for byte operation, bits[6:0] of the command code represents the offset of the byte to be accessed	11:18	Command Code – 8 bits '1xxxxxx' stands for byte operation, bits[6:0] of the command code represents the offset of the byte to be accessed
19	Acknowledge from slave	19	Acknowledge from slave
20:27	Data byte from master – 8 bits	20	Repeat start
28	Acknowledge from slave	21:27	Slave address – 7 bits
29	Stop	28	Read = 1
		29	Acknowledge from slave
		30:37	Data byte from slave – 8 bits
		38	Not acknowledge
		39	Stop

## **Serial Control Registers**

## Byte 0: Clock Enable Register 1

Bit	@Pup	Name	Description
7	1	CLKG0_0	1 = enabled, 0 = tri-state
6	1	CLKG0_1	1 = enabled, 0 = tri-state
5	1	CLKG0_2	1 = enabled, 0 = tri-state
4	1	CLKG0_3	1 = enabled, 0 = tri-state
3	1	CLKG0_4	1 = enabled, 0 = tri-state
2	1	CLKG0_5	1 = enabled, 0 = tri-state
1	1	CLKG0_6	1 = enabled, 0 = tri-state
0	1	CLKG0_7	1 = enabled, 0 = tri-state



## Byte 1: Clock Enable Register 2

Bit	@Pup	Name	Description
7	1	CLKG1_0	1 = enabled, 0 = tri-state
6	1	CLKG1_1	1 = enabled, 0 = tri-state
5	1	CLKG1_2	1 = enabled, 0 = tri-state
4	1	CLKG1_3	1 = enabled, 0 = tri-state
3	1	CLKG2_0	1 = enabled, 0 = tri-state
2	1	CLKG2_1	1 = enabled, 0 = tri-state
1	1	CLKG3	1 = enabled, 0 = tri-state
0	1	REF	1 = enabled, 0 = tri-state

#### Byte 2: Clock Spread Spectrum Control Register

Bit	@Pup	Name	Description
7	0		B2b7, B2b6: 00 = normal, 01 = testb_output, 10 = PD_resetb, 11 = normal
6	0		
5	0	CPNTRL1	Charge Pump Control Bit1. See <i>Table 4</i> . Refer to CPNTRL0 in Byte 4, bit 0.
4	0		CLK output strength, 0 = low, 1 = high.
3	0	SWFSEL	0=GFS(3:0) controls output frequency. 1 =l <sup>2</sup> C selection of output frequency. Output frequencies should be set in Clock Frequency Select Registers before enabling them.
2	1	MSTRSRD	Master Spread Spectrum Enable. 1 = enabled, 0 = disabled.
1	0	SST1	SST1 Select spread percentage. See Table 5
0	0	SST0	SST0 Select spread percentage. See Table 5

## Table 4. Charge Pump Control <sup>[1]</sup>

SST1	SST0	% Spread	PLL Bandwidth
0	0	100%	18 to 20 KHz
0	1	114%	21 to 23 KHz
1	0	143%	24 to 26 KHz
1	1	88%	15 to 17 KHz

## Table 5. Spread Spectrum Table <sup>[2]</sup>

SST1	SST0	% Spread
0	0	-0.25% Down spread Lexmark profile
0	1	-0.50% Down spread Lexmark profile
1	0	-1.0% Down spread Lexmark profile
1	1	-1.0% Down spread Linear profile

#### Notes:

The bandwidth of the non-spread PLL is 80 KHz.
 Glitch free operation for both enabling and disabling Spread Spectrum



#### Byte 3: Clock Spread Enable Register 1

Bit	@Pup	Name	Description		
7	0	CLKG0_0	Spread spectrum control. 0 = disabled, 1 = enabled		
6	0	CLKG0_1	Spread spectrum control. 0 = disabled, 1 = enabled		
5	0	CLKG0_2	Spread spectrum control. 0 = disabled, 1 = enabled		
4	0	CLKG0_3	Spread spectrum control. 0 = disabled, 1 = enabled		
3	0	CLKG0_4	Spread spectrum control. 0 = disabled, 1 = enabled		
2	0	CLKG0_5	Spread spectrum control. 0 = disabled, 1 = enabled		
1	0	CLKG0_6	Spread spectrum control. 0 = disabled, 1 = enabled		
0	0	CLKG0_7	Spread spectrum control. 0 = disabled, 1 = enabled		

#### Byte 4: Clock Spread Enable Register 2

Bit	@Pup	Name	Description		
7	0	CLKG1_0	Spread spectrum control. 0 = disabled, 1 = enabled		
6	0	CLKG1_1	Spread spectrum control. 0 = disabled, 1 = enabled		
5	0	CLKG1_2	Spread spectrum control. 0 = disabled, 1 = enabled		
4	0	CLKG1_3	Spread spectrum control. 0 = disabled, 1 = enabled		
3	0	CLKG2_0	Spread spectrum control. 0 = disabled, 1 = enabled		
2	0	CLKG2_1	Spread spectrum control. 0 = disabled, 1 = enabled		
1	0	CLKG3	Spread spectrum control. 0 = disabled, 1 = enabled		
0	0	CPNTRL0	Charge Pump Control Bit1. See <i>Table 4</i> . Refer to CPNTRL1 in Byte 2, bit 5.		

## Byte 5: Clock Frequency Select Register 1

Bit	@Pup	Name	Description	
7	0	CLKG0_0	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
6	0	CLKG0_1	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
5	0	CLKG0_2	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
4	0	CLKG0_3	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
3	0	CLKG0_4	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
2	0	CLKG0_5	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
1	0	CLKG0_6	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
0	0	CLKG0_7	Frequency select. 0 = 33 MHz, 1 = 66 MHz	

#### Byte 6: Clock Frequency Select Register 2

-		-		
Bit	@Pup	Name	Description	
7	0	CLKG1_0	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
6	0	CLKG1_1	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
5	0	CLKG1_2	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
4	0	CLKG1_3	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
3	0	CLKG2_0	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
2	0	CLKG2_1	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
1	0	CLKG3	Frequency select. 0 = 33 MHz, 1 = 66 MHz	
0	0	DAFEN	M and N register mux selection. $0 = M$ and N values come from the ROM. 1 = data is loaded from the DAF registers into M and N.	



Bit	@Pup	Description
7	1	N7, MSB
6	0	N6
5	0	N5
4	1	N4
3	0	N3
2	1	N2
1	0	N1
0	1	N0, LSB

Byte 7: Dial-a-Frequency<sup>®</sup> Control Register N [default = 66.669 MHz, N = 149d, M = 8d]

#### **Dial-a-Frequency Operation**

VCO Frequency = (14.318180 MHz) x (N/ M)

Output1 = VCO/4 = 66.669 MHz

Output2 = VCO/8 = 33.335 MHz

To operate the Dial-a-Frequency feature, you must select the individual output that is to be modified by selecting the Spread spectrum control enable bit in the Clock Spread Enable Registers to multiplex the SS PLL as the input source, which is the only PLL that can have the "N" register value changed. Then you must disable spread spectrum by setting MSTRSRD in the Clock Spread Spectrum Control Register (Byte 2, bit 2) to 0 so that the spread PLL is not being modulated. It is then possible to change the N value from it's default value of 149 to any value within ±25%. You must also set the DAFEN bit to a 1 in Byte 6, bit 0 to enable the Dial-a-Frequency feature. Please note that the long-term or accumulated jitter will be about 3nsec, which does not affect the operation of the device since only Cycle-to-Cycle jitter can cause system problems.

#### **Crystal Recommendations**

The CY28510 requires a **Parallel Resonance Crystal.** Substituting a series resonance crystal will cause the CY28510 to operate at the wrong frequency and violate the ppm specification. For most applications there is a 300-ppm frequency shift between series and parallel crystals due to incorrect loading. See *Table 6*.

## **Crystal Loading**

Crystal loading plays a critical role in achieving low ppm performance. To realize low ppm performance, the total capacitance the crystal will see must be considered to calculate the appropriate capacitive loading (CL). The following diagram shows a typical crystal configuration using the two trim capacitors. An important clarification for the following discussion is that the trim capacitors are in series with the crystal not parallel. It's a common misconception that load capacitors are in parallel with the crystal and should be approximately equal to the load capacitance of the crystal.

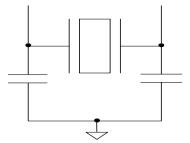


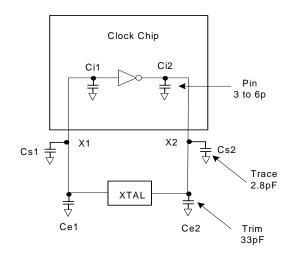
Figure 1. Crystal Capacitive Clarification

Frequency (Fund)	Cut	Loading	Load Cap	Drive (max.)	Shunt Cap (max.)	Motional (max.)	Tolerance (max.)	Stability (max.)	Aging (max.)
14.31818 MHz	AT	Parallel	20 pF	0.1 mW	5 pF	0.016 pF	50 ppm	50 ppm	5 ppm



## **Calculating Load Capacitors**

In addition to the standard external trim capacitors, trace capacitance and pin capacitance must also be considered to correctly calculate crystal loading. As mentioned previously, the capacitance on each side of the crystal is in series with the crystal. This means the total capacitance on each side of the crystal must be 2 times the specified crystal load capacitance (CL). While the capacitance on each side of the crystal is in series with the crystal, trim capacitors (Ce1,Ce2) should be calculated to provide equal capacitive loading on both sides.



#### Figure 2. Crystal Loading Example

As mentioned previously, the capacitance on each side of the crystal is in series with the crystal. This means the total capacitance on each side of the crystal must be 2 times the specified load capacitance (CL). While the capacitance on each side of the crystal is in series with the crystal, trim capacitors (Ce1,Ce2) should be calculated to provide equal capacitance loading on both sides.

Use the following formulas to calculate the trim capacitor values for Ce1 and Ce2.

Load Capacitance (each side)

Ce = 2 \* CL - (Cs + Ci)

Total Capacitance (as seen by the crystal)

$$CLe = \frac{1}{\left(\frac{1}{Ce1 + Cs1 + Ci1} + \frac{1}{Ce2 + Cs2 + Ci2}\right)}$$

CL Crystal load capacitance

CLe Actual loading seen by crystal using standard value trim capacitors

Ce External trim capacitors

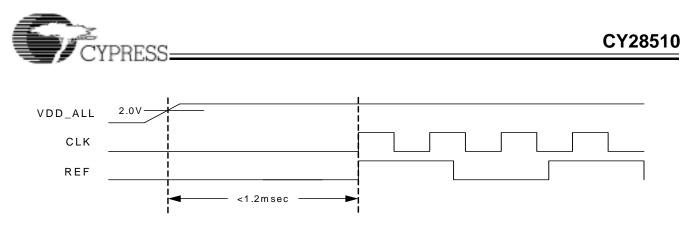
Cs Stray capacitance (trace,etc)

Ci Internal capacitance (lead frame, bond wires etc)

## Layout and Decoupling Consideration

The  $V_{DD}$  nets for each of the subgroups within each group are not connected internally. What this implies is that each group

should have a separate  $V_{DD}$  pool and it's own 0.1  $\mu F$  capacitor. The more you can avoid external coupling across VDD planes, the better each sub-net can operate at a different frequency, whether jitter is on or off, or it is at a different frequency.





#### **CLK\_STOP#** Clarification

The CLK\_STOP# signal is an active low input used for synchronous stopping and starting the CLK output clocks while the rest of the clock generator continues to function.

#### CLK\_STOP# Assertion

When CLK\_STOP# pin is asserted low, all CLK outputs will be stopped after being sampled by two rising CLK internal clock edges.

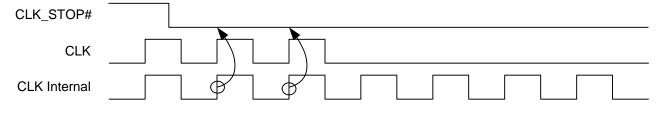


Figure 4. CLK\_STOP# Assertion Waveforms

#### **CLK\_STOP#** Deassertion

The deassertion of the CLK\_STOP# signal will cause all CLK outputs that were stopped to resume normal operation in a synchronous manner, synchronous manner meaning that no

short or stretched clock pulses will be produced when the clock resumes. The maximum latency from the deassertion to active outputs is no more than 2 CLK clock cycles

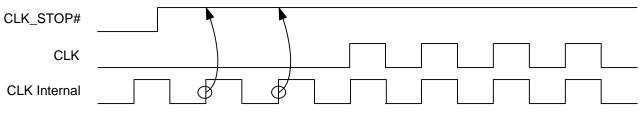


Figure 5. CLK\_STOP# Deassertion Waveforms



## **Absolute Maximum Conditions**

Parameter	Description	Condition	Min.	Max.	Unit
V <sub>DD,</sub> V <sub>DDC,</sub> V <sub>DDA</sub>	3.3V Supply Voltage	Maximum functional voltage	-0.5	5.5	V
V <sub>DDQ</sub>	Output Buffer Supply Voltage	Maximum functional voltage	-0.5	5.5	V
V <sub>IN</sub>	Input Voltage	Relative to V <sub>SS</sub>	-0.5	V <sub>DD</sub> + 0.5	V
Τ <sub>S</sub>	Temperature, Storage	Non Functional	-65	150	°C
T <sub>A</sub>	Temperature, Operating Ambient	Functional	0	70	°C
TJ	Temperature, Junction	Functional		150	°C
Ø <sub>JC</sub>	Dissipation, Junction to Case	Mil-Spec 883E Method 1012.1		15	°C/W
Ø <sub>JA</sub>	Dissipation, Junction to Ambient	JEDEC (JESD 51)		45	°C/W
ESD <sub>HBM</sub>	ESD Protection (Human Body Model)	MIL-STD-883, Method 3015	2000	-	V
UL-94	Flammability Rating	@1/8 in.	١	/_0	
MSL	Moisture Sensitivity Level			1	

## **DC Electrical Specifications**

Parameter	Description	Conditions	Min.	Тур.	Max.	Unit
V <sub>DD,</sub> V <sub>DDC,</sub> V <sub>DDA</sub>	3.3V Supply Voltage	Maximum operating voltage	3.135	3.3	3.465	V
V <sub>DDQ</sub>	Output Buffer Supply Voltage	Maximum operating voltage	3.135	3.3	3.465	V
V <sub>IL</sub>	Input Low Voltage		-	-	0.8	Vdc
V <sub>IH</sub>	Input High Voltage		2.0	_	-	Vdc
I <sub>ILC</sub>	Input Leakage Current	Except for internal pull-up or pull-down resistors	-5	-	5	μA
I	Input Low Current (@V <sub>IL</sub> = V <sub>SS</sub> )	For internal pull-up resistors	9	-	-	μA
IIH	Input High Current (@V <sub>IL</sub> =V <sub>DD</sub> )	For internal pull-down resistors	-9	-	-	μA
V <sub>OL</sub>	Output Low Voltage		-	_	0.4	Vdc
V <sub>OH</sub>	Output High Voltage		2.4	_	-	Vdc
loz	Tri-State leakage Current		-	-	10	μA
C <sub>IN</sub>	Input pin capacitance		-	_	5	pF
C <sub>OUT</sub>	Output pin capacitance		-	_	6	pF
L <sub>IN</sub>	Input pin Inductance		_	-	7	pF
C <sub>XTAL</sub>	Crystal pin capacitance	Measured from the Xin or Xout to $V_{\mbox{\scriptsize SS}}$	-	-	5	pF
I <sub>DD1</sub>	3.3V Core Supply Current	All outputs disabled running at the default frequency	-	61.80	-	mA
I <sub>DD2</sub>	3.3V REF Supply Current	REF buffer with load from <i>Table 7,</i> running at the default frequency	_	4.15	_	mA
I <sub>DD3</sub>	3.3V CPU Supply Current	1 CLK buffer with load from <i>Table 7,</i> running at the default frequency	-	11.81	_	mA
I <sub>DD4</sub>	3.3V VDDA Supply Current	Running at the default frequency	-	12	-	mA



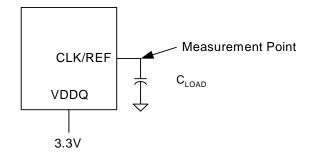
## **AC Electrical Specifications**

				66 MHz		
Parameter	Description	Condition	Min.	Тур.	Max.	Unit
CLK				-		
F <sub>VCO</sub>	VCO Frequency Range	Measured at 1.5V	200	-	333	MHz
T <sub>DC</sub>	CLK Duty Cycle	Measured at 1.5V	45	-	55	%
T <sub>RISE</sub> /T <sub>FALL</sub>	CLK Rise and Fall Times	Measured from 0.4V to 2.4V	0.5	-	3.0	ns
T <sub>GSKEW1</sub>	Any CLK to Any CLK Clock Skew within a Group	Measured at 1.5V, with Spread Spectrum disabled.	-	-	150	ps
T <sub>GSKEW2</sub>	Any CLK to Any CLK Clock Skew within any Group	Measured at 1.5V, with Spread Spectrum disabled.	_	-	150	ps
T <sub>CCJ1</sub>	CLK Cycle-to-Cycle Jitter	Measured at 1.5V and all CLKs running the same frequency with Spread Spectrum disabled.	-	-	150	ps
T <sub>CCJ2</sub>	CLK Cycle-to-Cycle Jitter	Measured at 1.5V and all CLKs running the same frequency with Spread Spectrum enabled	-		200	ps
T <sub>CCJ3</sub>	CLK Cycle-to-Cycle Jitter	Measured at 1.5V with CLKs running different frequencies but the same frequency within a Group and Sub-group and Spread Spectrum disabled	_	-	200	ps
T <sub>CCJ4</sub>	CLK Cycle-to-Cycle Jitter	Measured at 1.5V with CLKs running different frequencies including within a Sub-group and Spread Spectrum disabled	_	-	400	ps
T <sub>CCJ5</sub>	CLK Cycle-to-Cycle Jitter	Measured at 1.5V with CLKs running different frequencies including within a Sub-group and Spread Spectrum enabled	-	-	600	ps
SCLK						
T <sub>I2C</sub>	I <sup>2</sup> C Clock Period	Measured at 1.5V	1.0	-	-	us
REF						
Xin	XIN being driven by an external clock source		10	-	18	MHz
T <sub>DC</sub>	REF Duty Cycle	Measured at 1.5V, See Figure 3	45	-	55	%
$T_{RISE}/T_{FALL}$	REF Rise and Fall times	Measured from 0.4V to 2.4V, See <i>Figure 3</i>	1	-	4	ns
T <sub>CCJ</sub>	REF Cycle-to-Cycle Jitter	Measured at 1.5V, See Figure 3	_	450	1000	ps
T <sub>XS</sub>	Power-on Hold Off	Outputs will be as shown in <i>Figure 3</i>	_	-	1.2	ms

## Table 7. Signal Loading Table

Clock Name	Max Load (pF)
CLK	22
REF	15



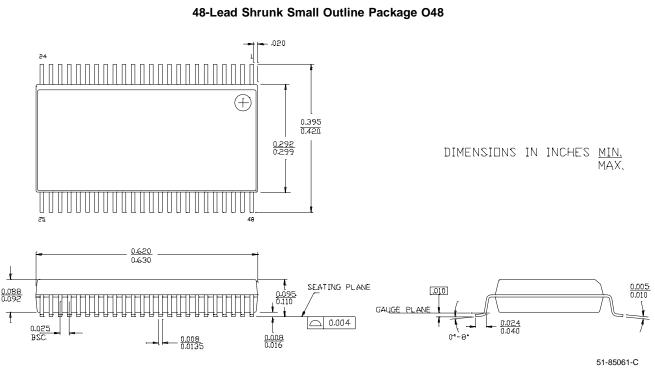


#### Figure 6. Output Test Loading

## **Ordering Information**

Part Number	Package Type	Product Flow
CY28510OC	28510OC 48-pin Shrunk Small Outline package (SSOP)	
CY28510OCT	48-pin Shrunk Small Outline package (SSOP) - Tape and Reel	Commercial, 0° to 70°C

Package Drawing and Dimension



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## **Document History Page**

Document Title: CY28510 Peripheral I/O Clock Generator Document Number: 38-07542				
Rev.	ECN No.	Issue Date	Orig. of Change	Description of Change
**	126023	04/30/03	RGL	New Data Sheet